

THE MASTERS COLLECTION®

By **EPYX**®

CHIP'S CHALLENGE™

144 Levels of Puzzle-Solving Fun



Commodore® 64/128

DISK

12307D

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trategy game players of all ages will love the puzzle-solving challenges facing Chip as he must conquer 144 game levels in order to join Melinda's exclusive computer club, the Bit Busters.

Every level of Chip's Challenge represents a unique, timed, one-player puzzle. Solving a level invariably involves collecting microchips with available tools such as keys, magnets, shields and cleats. Doors, traps, monsters and other mischievous devices pose barriers, entice you into danger and complicate your progress. As each level is solved you are led into the next, slightly more difficult level.

This shield allows you to walk through fire.

The cleats keep you from slipping on ice.

Collecting chips allows you to reach the next level.



For information or clues stop on the sign.

This shield allows you to walk on water.

The magnet neutralizes the effect of the force floor.

Screen from the Amiga version of the game. Other versions may vary. The Masters Collection and Chip's Challenge are trademarks of Epyx, Inc. © 1991 Epyx, Inc.

The first eight levels are puzzles that introduce you to the game's basic concepts. You find your way through mazes, collect keys to open doors, teleport from place to place, pick up tools, and use logic to conquer each puzzle.

The levels get progressively more formidable. You must pay attention to subtle hidden clues, learn how to evade many forms of disaster, and execute a complex series of actions.

With 144 levels, even the most skilled strategy game players will be absorbed by Chip's Challenge for countless hours.



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